放課後プレイR

黒咲練導

Dengeki Comics

電撃4コマコレクション

まえがき

こんばんわ黒咲練導です。
ある人に『女の子とTRPGとか最高だねー』的なニュアンスの事を言われまして、あ、完全に普通にTRPGするには困ってない人間の発言だよ ちっくしょう

こちとらBF3のCOOPするのすらヘタレでろくに出来なくてアンロックしてない武器があるけど隣のブドウはどうせ酸っぱいヤツでどーせろくな性能じゃないと思う事で精神の安定を図っているというのにこっのやろう これだから都会の人間は田舎で自分以外オタクが1人もいないヤツの(いても微妙にオタクの種類が違う)気持ちを少しは考慮して遊んでやって下さいお願いします。

放課後プレイR

あとがき

こんばんわ黒咲練導です
最近はダークソウルにスカイリムバトルフィールド3と面白いゲームが一杯で非常に困りました。
というか今現在そのせいで困っているのですが、嘘です。自分のせいです。まぁそれはともかくアーマードコアVがやりたいのですけれど誰か何とかして下さい
人の都合を考えて発売して下さいよ
エンブレムが作りたくてしょうがないんですが。
そう言えば発売日に限定版を買ったノーアヒーローズ2とシャウウォブザダムドもロリポップチェーンソーが出るまでにはやりたいのですが好きすぎて片手間にやりたくないと思っていたら積みゲーにしてしまっていました。
他のゲームのプレイ時間考えたら余裕で腰落ちつけて出来てたよーまぁやるからいいけど
アーマーコアVの後に

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DE127-4
富士見ファンタジア文庫

Infra-Red

Everyone, could you please change into these uniforms?
They're color coded according to your rank in the 6th
Right now you guys are the lowest rank, Red String but if you do well, your rank will increase.
Of course if you die, as a bonus you'll go up two ranks
WHAT'S THE POINT OF THAT!?
THERE'S NO BENEFIT OR HONOR IN DYING!

Please

houkago playR

放課後プレイR

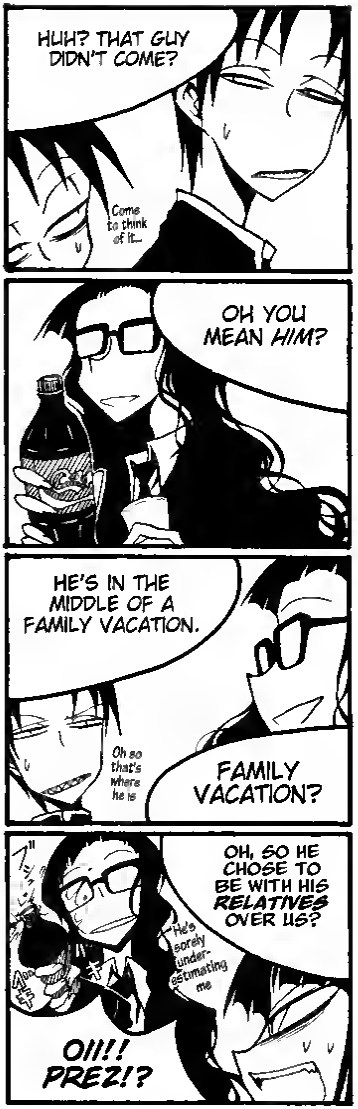
第1話

TRPG

I WANNA PLAY A TABLETOP RPG.
Where'd that come from...
HUH?
YOU SEE, I WAS CLEANING OUT MY ROOM EARLIER
AND I FOUND THIS OLD TRPG THAT I'D MADE.
SO.. WON'T YOU PLEASE COME AND TRY IT OUT?
...?

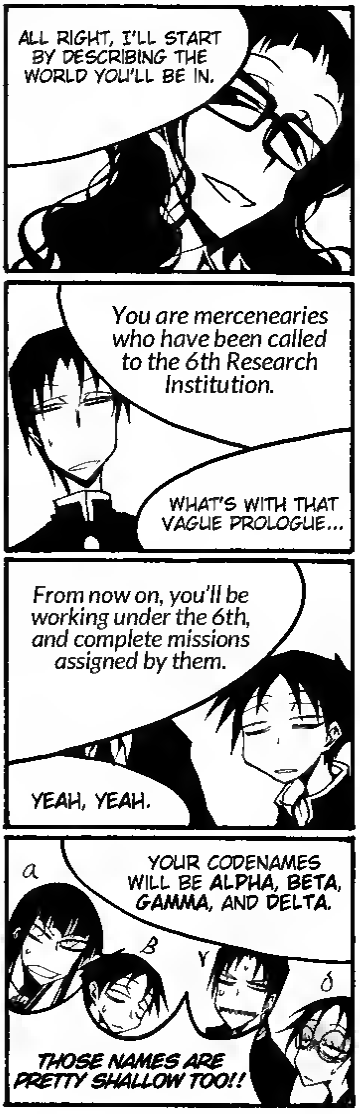
The Necessary Items

That Idiot

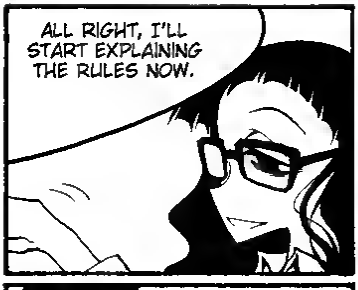

HUH? THAT GUY DIDN'T COME?
Come to think of it...
OH YOU MEAN HIM?
HE'S IN THE MIDDLE OF A FAMILY VACATION.
Oh so that's where he is
FAMILY VACATION?
OH, SO HE CHOSE TO BE WITH HIS RELATIVES OVER US?
He's sorely underestimating me
OH!!! PREZ!?

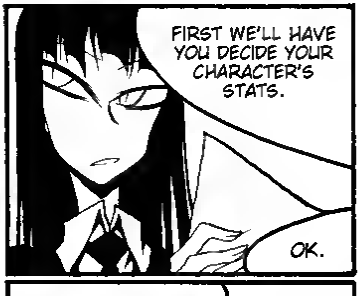
Solo

Setting

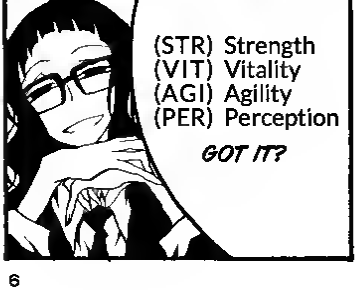

ALL RIGHT, I'LL START BY DESCRIBING THE WORLD YOU'LL BE IN.
You are mercenearies who have been called to the 6th Research Institution.
WHAT'S WITH THAT VAGUE PROLOGUE...
From now on, you'll be working under the 6th, and complete missions assigned by them.
YEAH, YEAH.
YOUR CODENAMES WILL BE ALPHA, BETA, GAMMA, AND DELTA.
α
β
γ
δ
THOSE NAMES ARE PRETTY SHALLOW TOO!!

Stats

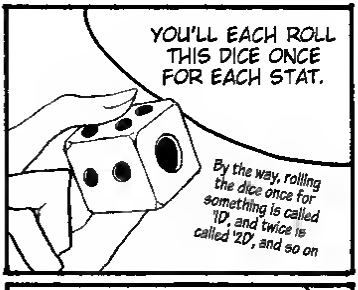

ALL RIGHT, I'LL START EXPLAINING THE RULES NOW.

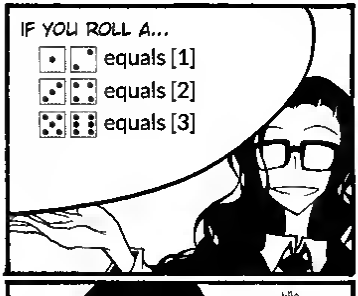

FIRST WE'LL HAVE YOU DECIDE YOUR CHARACTER'S STATS.
OK.

THE 4 STATS YOU'RE GOING TO HAVE ARE...

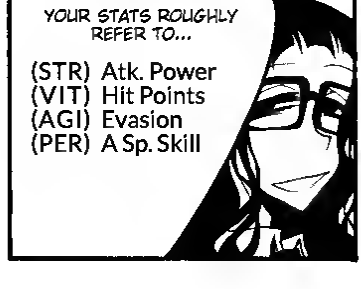

(STR) Strength
(VIT) Vitality
(AGI) Agility
(PER) Perception
GOT IT?

Dice

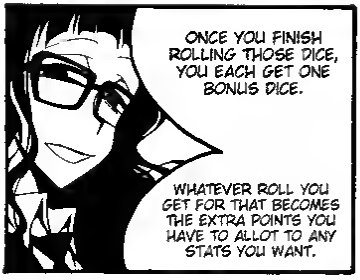

YOU'LL EACH ROLL THIS DICE ONCE FOR EACH STAT.
By the way, rolling the dice once for something is called '1D', and twice is called '2D', and so on

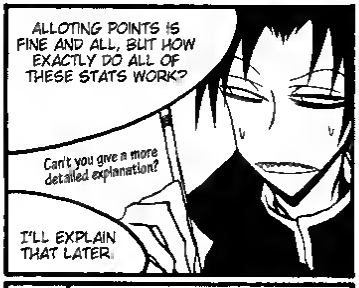

IF YOU ROLL A...
equals [1]
equals [2]
equals [3]

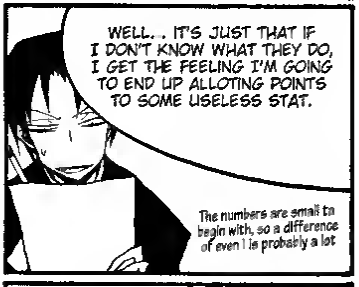
It's been a while since I picked up a die
Tch!

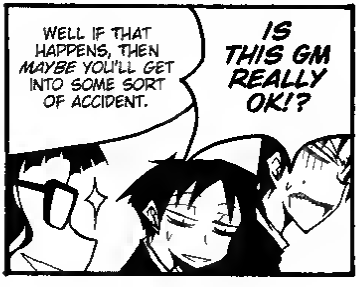

YOUR STATS ROUGHLY REFER TO...
(STR) Atk. Power
(VIT) Hit Points
(AGI) Evasion
(PER) A Sp. Skill

Don't Worry

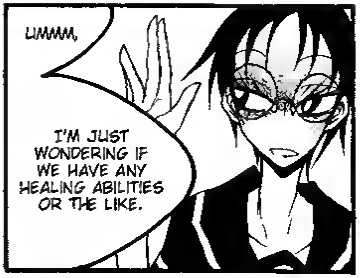

ONCE YOU FINISH ROLLING THOSE DICE, YOU EACH GET ONE BONUS DICE.
WHATEVER ROLL YOU GET FOR THAT BECOMES THE EXTRA POINTS YOU HAVE TO ALLOT TO ANY STATS YOU WANT.

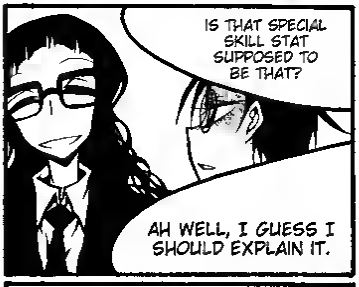

ALLOTING POINTS IS FINE AND ALL, BUT HOW EXACTLY DO ALL OF THESE STATS WORK?
Can't you give a more detailed explanation?
I'LL EXPLAIN THAT LATER.

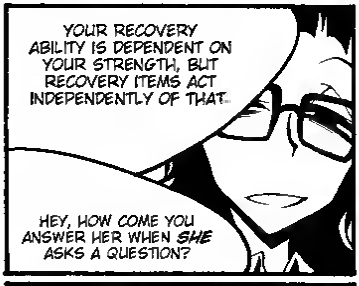

WELL. . IT'S JUST THAT IF I DON'T KNOW WHAT THEY DO, I GET THE FEELING I'M GOING TO END UP ALLOTING POINTS TO SOME USELESS STAT.
The numbers are small to begin with, so a difference of even 1 is probably a lot

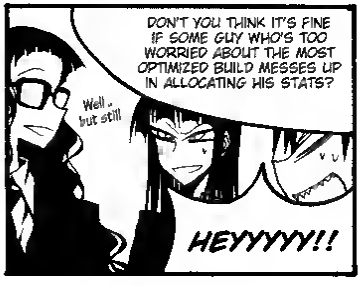


Hey

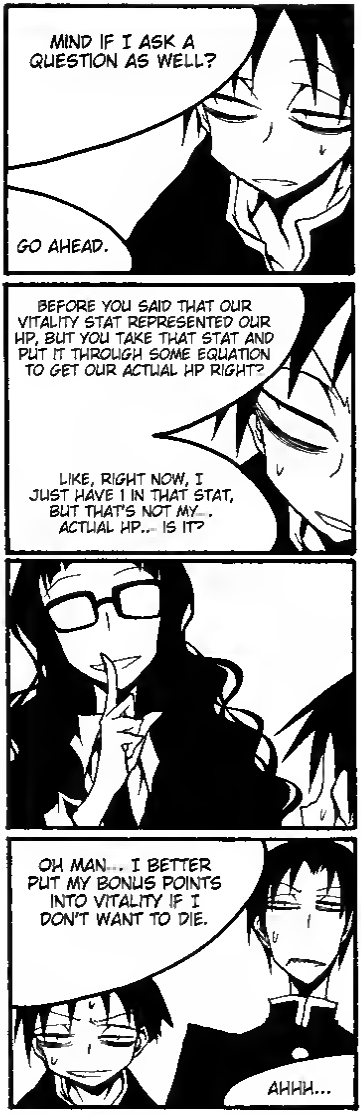




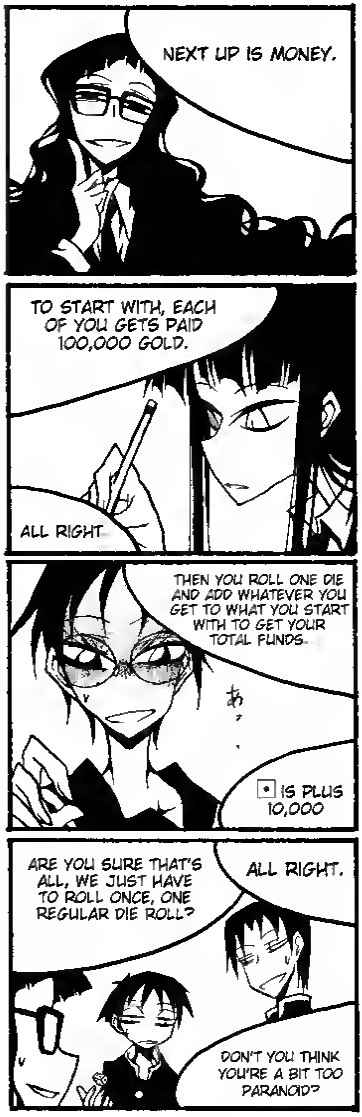

YOUR RECOVERY ABILITY IS DEPENDENT ON YOUR STRENGTH, BUT RECOVERY ITEMS ACT INDEPENDENTLY OF THAT.
HEY, HOW COME YOU ANSWER HER WHEN SHE ASKS A QUESTION?


DON'T YOU THINK IT'S FINE IF SOME GUY WHO'S TOO WORRIED ABOUT THE MOST OPTIMIZED BUILD MESSES UP IN ALLOCATING HIS STATS?
Well, but still
HEYYYYY!!

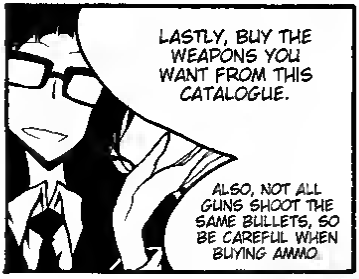
Balance

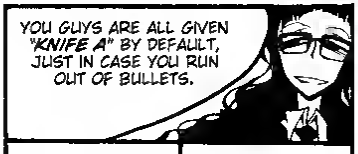

MIND IF I ASK A QUESTION AS WELL?
GO AHEAD.
BEFORE YOU SAID THAT OUR VITALITY STAT REPRESENTED OUR HP, BUT YOU TAKE THAT STAT AND PUT IT THROUGH SOME EQUATION TO GET OUR ACTUAL HP RIGHT?
LIKE, RIGHT NOW, I JUST HAVE 1 IN THAT STAT, BUT THAT'S NOT MY... ACTUAL HP... IS IT?
OH MAN... I BETTER PUT MY BONUS POINTS INTO VITALITY IF I DON'T WANT TO DIE.
AHHH...

1D = One Die

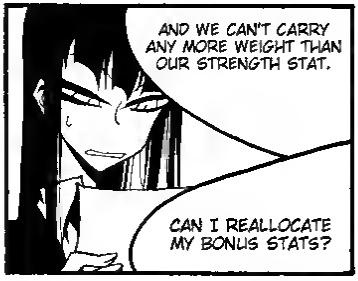

NEXT UP IS MONEY.
TO START WITH, EACH OF YOU GETS PAID 100,000 GOLD.
ALL RIGHT.
THEN YOU ROLL ONE DIE AND ADD WHATEVER YOU GET TO WHAT YOU START WITH TO GET YOUR TOTAL FUNDS.
□ IS PLUS 10,000
ARE YOU SURE THAT'S ALL, WE JUST HAVE TO ROLL ONCE, ONE REGULAR DIE ROLL?
ALL RIGHT.
DON'T YOU THINK YOU'RE A BIT TOO PARANOID?

Prejudice


LASTLY, BUY THE WEAPONS YOU WANT FROM THIS CATALOGUE.
ALSO, NOT ALL GUNS SHOOT THE SAME BULLETS, SO BE CAREFUL WHEN BUYING AMMO.



Knife A	(Wgt) 0 (Cst) 0
(Hit) 3 + 1D	<Melee>
(Dmg) 1	



Starting Weapon Catalague

Handgun A	(Wgt) 1 (Cst) 30k
(Hit) 2 + 1D	
(Dmg) 3	
Sub Machine Gun A	(Wgt) 3 (Cst) 150k
(Hit) 2 + 1D	<Jam>
(Dmg) 1 + 2D	

Shotgun A	(Wgt) 3 (Cst) 100k
(Hit) 3 + 1D	<Short Range>
(Dmg) 2 + 1D	
Grenade Launcher A	(Wgt) 5 (Cst) 300k
(Hit) 1 + 1D	<Splash Damage>
(Dmg) 3 + 1D	

Sniper Rifle A	(Wgt) 4 (Cst) 200k
(Hit) 5 + 1D	<Piercing>
(Dmg) 6	
Hand Grenade A	(Wgt) 1 (Cst) 10k
(Hit) 1 + 1D	<Splash Damage>
(Dmg) 2 + 1D	<Consumable>

Magazine A	(Wgt) 1 (Cst) 10k
(Bullets) 6	<Consumable>
(Dmg) 1x Weapon Damage	
Medicine Kit A	(Wgt) 2 (Cst) 20k
(Greatest amount it can heal) S	<Consumable>

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Character Sheets

Alpha (α)	
(STR) 2+2=	4
(VIT) 1+1=	2
(AGI) 1+1=	2
(PER) 2+0=	2
Gold: 0	

Knife A
Sub Machine Gun A
Magazine A

Beta (β)	
(STR) 3+1=	4
(VIT) 1+4=	5
(AGI) 1+0=	1
(PER) 1+0=	1
Gold: 70k	

Knife A
Handgun A
Magazine A
Hand Grenade A

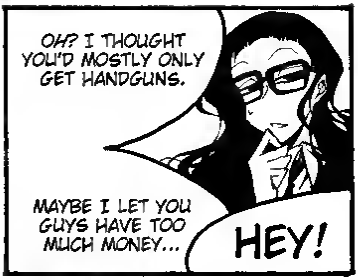
Gamma (γ)	
(STR) 3+1=	4
(VIT) 3+0=	3
(AGI) 3+0=	3
(PER) 2+0=	2
Gold: 40k	

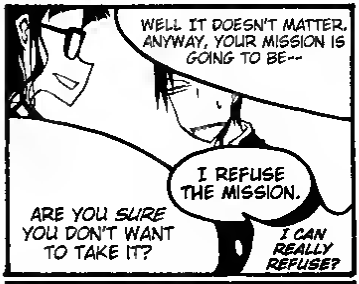
Knife A
Shotgun A
Magazine A

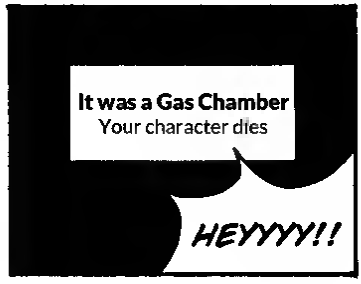
Delta (δ)	
(STR) 2+2=	4
(VIT) 1+1=	2
(AGI) 2+1=	3
(PER) 2+0=	2
Gold: 70k	

Knife A
Medicine Kit

Lost




WELL IT DOESN'T MATTER. ANYWAY, YOUR MISSION IS GOING TO BE---
I REFUSE THE MISSION.
ARE YOU SURE YOU DON'T WANT TO TAKE IT?
I CAN REALLY REFUSE?



THE GM IS GOD.